



High Performance Cleaning Systems

NexGen Enviro Systems, Inc. offers high performance cleaning systems. These systems are available in solvent based, water based and ultrasonic cleaning technology. Provided in multiple sizes and formats, these systems accommodate the needs of most businesses. Customization and integration with NexGen Solvent Recyclers or Water Recovery Systems is available.



The state-of-the-art-design allows the user to install a cleaning solution to solve critical cleaning of parts, components etc. with virtually no operator exposure to hazardous conditions. When combined with the appropriate NexGen Solvent Recycler or Water Recovery System, the organization has a virtually hands free answer to their need for total in-house cleaning and hazardous waste recovery.



NexGen Cleaning Systems



Ultrasonic Cleaners: These systems are provided in multiple formats for critical cleaning. Cleaning is accomplished by the action of ultrasonic cavitation in heated water and detergent. Specific models fulfill the needs of the flexographic, rotogravure and offset printing markets. Customization is available based on the organization requirements. “Touch Screen” operation is provided for ease of use and system monitoring.



Solvent Cleaners: These systems are designed to meet the needs of any organization requiring the aggressive action involved with solvent cleaning. Available in multiple sizes and formats, these systems solve the problem of cleaning without exposing the operator to a potentially hazardous environment. The all stainless construction allows for the use of most any solvent required. Pneumatic function and controls provide complete safety of operation.



Aqueous Cleaners: Water and detergent provide resolution for the problem of critical cleaning when solvent cannot be utilized. These customizable systems offer cold or heated water based cleaning for almost any part or component. The design includes “Touch Screen” controls for ease of use and monitoring of the units operation.